

Steve Newburn

Memberships: IATSE 873 / ACTRA / SAG / VES / TV ACADEMY

Over 25 years of experience in makeup, animatronic, specialty costuming, and visual/minature effects, with extensive experience in all areas. Contributions to the following projects have been made, both in shop (prep / construction), and on set (makeup/prosthetic application, technical, prop, and/or puppet operation) as well as supervision under Applied Arts FX Studio.

Select Film, TV, and Commercial Work

Ithaqua, Screen Gems

- Prosthetics Designer
- Makeup / Hair HOD

Kids vs Aliens, Shutter / AMC

- Creature Effects Designer

Disappointment Blvd, A24

- Prosthetics, Animatronics, and Creature Effects Designer
- Lead Puppeteer

Chucky (Season 1), NBC / Universal

- Chucky Puppeteering Team

The Marsh King's Daughter, Helena Pictures

- Prosthetic and Tattoo Effects

Acts of Crime (Pilot), NBC / Universal

- Prosthetic Effects Designer

What We Do In The Shadows (Season 3), FX / Disney

- Prosthetic FX Artist
- Puppeteer

Resident Evil (Reboot), Sony Studio

- Prosthetic Effects Designer

9 Films About Tech, FX Network

- Animatronics Designer

Jessie's Boy (aka Blood), Scythia / H2L Media Group

- Animal Replicas Designer
- Prosthetic Concept Design

All You Need Is Blood, Independant

- Prosthetic and Creature Effects Designer / HOD

See (Season 2), Apple TV+

- Background Makeup Coordinator (2 Episodes)
- Prosthetics (3 Episodes)

Star Trek Discovery (Seasons 1-4), CBS

- 3D Printing for Costume Department
- On-set Prosthetic Application
- Specialty Costume Fabrication

The Craft, Blumhouse Productions / Sony Pictures

- Prosthetic Effects Designer / HOD (Toronto, ON)
- Prosthetics Department Head (Los Angeles)
- Puppeteer

Salt N' Pepa (MOW), Sony Pictures Television

- Prosthetic Effects Designer / HOD

Trickster, CBC

- *2021 Canadian Screen Award Winner for Best Makeup*
- Prosthetic Effects Designer / HOD

Mrs America, FX Productions

- Prosthetics and Special FX Dentures

Slash / Back, Scythia / Stellar Citizens

- Prosthetic and Creature Effects Designer / HOD (Baffin Island)
- Lead Puppeteer

The Silencing, Wildling Pictures

- Prosthetic Effects Designer / HOD

The Quarry, Lionsgate Films

- Prosthetic Effects Designer / HOD (New Orleans, LA)

Dog Pack (aka Zombies 2), Walt Disney Pictures

- Prosthetic Effects Designer / HOD

Utopia Falls, HULU

- Specialty Prop Fabrication

Falling, Falling Films, Inc.

- Prosthetic Effects Designer

Ready or Not, Fox Searchlight

- Prosthetic Effects Designer / HOD

The Windigo, Gylden Entertainment

- Creature Effects & Prosthetics Designer / HOD (Ann Arbor, MI)

V-Wars, Netflix

- Prosthetic Effects Designer / HOD (Toronto, ON / Sudbury, ON)

The Biograph Girl, Independent

- Prosthetic Aging Effects Designer

Cicada 3301, Vantablack Productions / Independent

- Specialty Costume Elements

Shazam, Warner Bros / New Line

- Prosthetic and Animatronic Creature Effects Designer / HOD
- Lead Puppeteer

Run This Town, Manis Film / Independent

- Prosthetic Effects Designer
- *2020 Canadian Screen Award Nominee for Best Makeup*

The Prodigy, MGM

- Prosthetic Effects Designer / HOD

Titans – Season 1, Warner Bros TV

- 2D & 3D Tattoo Design and Supply

How It Ends, Netflix

- Prosthetic and Makeup Effects Designer / HOD (Winnipeg)

Through Black Spruce, SPF Productions

- Specialty Prop Designer (Sudbury)

Designated Survivor – Season 2, ABC Studios

- Prosthetic Supply

12 Monkeys – Season 4, SyFy

- Prosthetic Makeup Designer / HOD

Hereditary, A24

- Prosthetic Makeup, Miniatures, and Specialty Props Designer (New York / Los Angeles / Salt Lake City, UT)
- *Fangoria Horror Awards Winner – 2019*

12 Monkeys – Season 3, SyFy

- Prosthetic Makeup Designer / HOD

Mega Monster Mayhem, Nickelodeon / DHX

- Weapons and Specialty Costuming Designer – Creature & Mech Suits

The Mummy, Universal Pictures

- Lead Model Maker (Los Angeles)

Flatliners, Sony Pictures

- Prosthetic Effects Designer / HOD

Anon, Netflix

- Prosthetic Effects Designer / HOD

Eyewitness – Season 1, Universal

- Prosthetic Effects Designer / HOD

The Expanse – Season 2, Expanding Universe Productions 2

- Specialty Costuming & Prop Builds

xXx 3– The Return of Xander Cage, Revolution Studio / Paramount

- Prosthetic Effects Designer / HOD (Toronto, ON / Dominican Republic)

Fairyland – Season 1, Nickelodeon / DHX

- Prosthetic Makeup & Specialty Costume Designer / HOD

Maudie, Landscape Entertainment / Mongrel Media

- Specialty Costuming Builds for Sally Hawkins

Suicide Squad, Warner Brothers

- Prosthetic and Creature Effects Designer (Toronto, ON)
- Lead Puppeteer

The Strain – Season 1 & 2, FX

- Prosthetic and Animatronic Effects Designer / HOD
- Lead Puppeteer
- *Fangoria Horror Awards Nomination – Best Prosthetic FX – 2014 – Season 1*
- *Fangoria Horror Awards Nomination – Best Prosthetic FX – 2015 – Season 2*

Hot Bath an’ a Stiff Drink, Once Upon A Dream Entertainment

- Prosthetic Effects Designer (Tucson, AZ)

Robocop, Columbia Pictures, MGM

- Lead Specialty Prop Fabricator
- Scenic Art Department / Picture Car Fabrication

Pacific Rim, Warner Brothers

- Creature Effects Co-Designer / Supervisor
- On-Set Prosthetic Makeup Artist
- Lead Puppeteer

OZ: The Great and Powerful, Walt Disney Pictures

- China Town Exterior Fabrication Supervisor – (Los Angeles, CA)
- Lead Model Maker (NDS – Los Angeles)

The Dark Knight Rises, Warner Brothers

- SFX Model Lead / Construction Supervisor – “Aerial Heist” (Los Angeles)
- *Visual Effects Society Award (VES Awards) Nomination - 2013*
“Outstanding Models in a Feature Motion Picture”

Total Recall, Columbia Pictures

- Lead Specialty Prop Fabricator

Silent Hill 2: Revelations, Lionsgate Films

- Prosthetic Effects Lead Artist – Red Pyramid / Nurses
- On-Set Prosthetic Makeup Artist – Red Pyramid / Nurses

Old Spice – “Fresh” Campaign, NDS / Wieden + Kennedy

- Prosthetic Effects Designer (Los Angeles)
- Lead Model Maker

Falling Skies – Season 1, Dreamworks Television

- Prosthetic / Makeup Effects Designer / HOD
- Puppeteer

The Thing, Universal Pictures

- Puppeteer
- Key Technician (ADI – Los Angeles)
- Additional Prop / Puppet Builds – Design / Fabrication Supervisor (Toronto)

Inception, Warner Brothers

- VFX Staff Lead (NDS – Los Angeles)
- Supervising Model Maker

Resident Evil: Afterlife, Davis Films / Impact Pictures

- Creature Shop Supervisor
- On-Set Prosthetic Makeup Artist

Night at the Museum 2, 20th Century Fox

- Model Maker (NDS – Los Angeles)

Shutter Island, Warner Brothers

- VFX Staff Lead (NDS – Los Angeles)
- Key Model Maker

Alice in Wonderland, Walt Disney Pictures

- VFX Staff Lead (NDS – Los Angeles)

X-Men Origins: Wolverine, 20th Century Fox

- Key Prosthetic Technician (ADI – Los Angeles)

Race to Witch Mountain, Walt Disney Pictures

- Key Prosthetic Technician (ADI – Los Angeles)

Whiteout, Warner Brothers

- VFX Staff Lead – Additional Photography (NDS – Los Angeles)
- Carpenter – Additional Photography

The Mummy 3, Universal Pictures

- VFX Staff Lead (NDS – Los Angeles)

Watchmen, Warner Brothers

- VFX Staff Lead (NDS – Los Angeles)
- Key Model Maker

Iron Man, Paramount Pictures

- VFX Staff Lead (NDS – Los Angeles)
- Key Model Maker

The Dark Knight, Warner Brothers

- VFX Staff Lead (NDS – Los Angeles)
- Key Model Maker

Hancock, Columbia Pictures

- VFX Staff Lead (NDS – Los Angeles)

Live Free or Die Hard (Die Hard 4), 20th Century Fox

- VFX Staff Lead (NDS – Los Angeles)
- Key Model Maker

Chronicles of Narnia: Lion, Witch, & the Wardrobe, Walt Disney Pictures

- VFX Staff Lead (NDS – Los Angeles)
- Key Model Maker

Nip/Tuck – 2nd Season (TV), FX Network

- Supervising Prosthetic and Makeup Effects Artist (Burman Studio – Los Angeles)
- On-Set Makeup Effects Artist
- Puppeteer

Gray's Anatomy – 1st Season (TV), ABC TV

- Key Prosthetic and Makeup Effects Artist (Burman Studio – Los Angeles)

Meet the Fockers, Universal Pictures

- Key Prosthetic and Makeup Effects Artist (Burman Studio – Los Angeles)

The Ring 2, Dreamworks Pictures

- Key Prosthetic and Makeup Effects Artist (Burman Studio – Los Angeles)

Fantastic Four, 20th Century Fox

- VFX Elements - Fabrication Lead (NDS – Los Angeles)

The Aviator, Warner Brothers

- VFX Staff Supervisor (NDS – Los Angeles)
- Composites Consultant & Co-Supervisor (Aero Telemetry – Los Angeles)

Team America, Paramount Pictures

- Lab / Technical Supervisor (CBP – Los Angeles)

The Chronicles of Riddick, Universal Pictures

- Model Maker (NDS – Los Angeles)

Scooby-Doo 2: Monsters Unleashed, Warner Brothers

- Key Makeup Effects Technician (Edge FX – Los Angeles)

The Cat in the Hat, Universal Pictures

- Key Makeup Effects Technician (Edge FX – Los Angeles)

Spiderman 2, Sony Pictures

- Specialty Costume Fabricator / Technician (ADI – Los Angeles)
- Key Effects Technician (Edge FX – Los Angeles)

The League of Extraordinary Gentlemen, 20th Century Fox

- Makeup Effects Technician (Edge FX – Los Angeles)

X-Men 2: X-men United, 20th Century Fox

- Specialty Costume Fabricator / Technician (Edge FX – Los Angeles)

The Rundown, Universal Pictures

- Key Puppet Technician (Edge FX – Los Angeles)

The Santa Clause 2, Walt Disney Pictures

- Key Makeup Effects and Animatronic Effects Technician (ADI – Los Angeles)

Men in Black 2, Sony Pictures

- Key Makeup Effects and Animatronic Effects Technician (Cinovation Studio – Los Angeles)

Blade 2, New Line Cinema

- Key Prosthetic and Animatronic Effects Technician (Edge FX – Los Angeles)

The Time Machine, Warner Brothers / Dreamworks

- Key Creature Effects Artist / Technician (Stan Winston Studio – Los Angeles)
- Character Supervisor - Uber Morlock (Stan Winston Studio)

AI: Artificial Intelligence, Warner Brothers

- Key Makeup and Animatronic Effects Artist (Stan Winston Studio – Los Angeles)
- Puppeteer

Jurassic Park 3, Universal Pictures

- Animatronic Effects Technician (Stan Winston Studio – Los Angeles)

Pearl Harbor, Touchstone Pictures

- Key Makeup Effects Artist and Technician (Stan Winston Studio – Los Angeles)

After Image, Whitetail Images / Miramax

- Makeup Effects Co-Designer / Supervisor
- Puppeteer

The Sixth Day, Columbia Pictures

- Key Makeup and Animatronic Effects Technician (ADI – Los Angeles)

Bedazzled, 20th Century Fox

- Key Makeup and Animatronic Effects Technician (ADI – Los Angeles)

Nutty Professor 2: The Klumps, Universal Pictures

- Key Makeup and Animatronic Effects Technician (ADI – Los Angeles)

Red Planet, Warner Brothers

- Specialty Costume Fabrication (XFX – Los Angeles)

Monkeybone, 20th Century Fox

- Makeup and Animatronic Effects Technician (XFX – Los Angeles)

Bicentennial Man, Touchstone Pictures

- Makeup and Animatronic Effects Technician (XFX – Los Angeles)

Magnolia, New Line Cinema

- Specialty Prop Technician (XFX – Los Angeles)

D-Tox (aka Eye See You), Universal Pictures

- Makeup Effects Technician (XFX – Los Angeles)

Hollow Man, Columbia Pictures

- Makeup and Animatronic Effects Technician (ADI – Los Angeles)

The Outer Limits (Seasons 5 and 6), Showtime

- Makeup Effects Technician (XFX – Los Angeles)

Stigmata, MGM

- Key Artist (Makeup and Monsters – Los Angeles)

Wonder Boys, Paramount Pictures

- Key Artist / Technician (ADI – Los Angeles)

Castaway, Dreamworks

- Key Prosthetic Sculptor and Technician (ADI – Los Angeles)

My Favorite Martian, Walt Disney Pictures

- Technician (ADI – Los Angeles)

The X-Files: Fight the Future, 20th Century Fox

- Technician (ADI – Los Angeles)

Alien Resurrection, 20th Century Fox

- Technician (ADI – Los Angeles)
- Puppeteer

Starship Troopers, Tri-Star Pictures

- Technician (ADI – Los Angeles)